



OKTAVIANE

UX, UI AND FRONT-END DESIGNER

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🌐 www.oktaviane.nl

🇬🇧 English - C1

🇳🇱 Dutch - B1

🇮🇩 Indonesian - Native

🇪🇺 Free to work in The Netherlands, work permit not required.

ABOUT ME

UX/UI Product Designer with 4+ years of hands-on experience delivering end-to-end digital product experiences within Agile, cross-functional teams. I specialize in translating complex processes, user needs, and business objectives into clear, usable, and scalable digital experiences.

I work across the full design lifecycle from user research to high-fidelity prototyping and implementation support in close collaboration with stakeholders, product owners, and front-end developers.

WORK EXPERIENCES

2021 - present
4 years

Author-e (Eindhoven, The Netherlands)

UX, UI and front-end designer

- Lead end-to-end UX design of a Learning Management System for B2B clients, from user research and requirements analysis through user flows, journey mapping, wireframing, high-fidelity UI, interactive prototyping, usability testing, and accessible deployment.
- Contribute to and maintain a comprehensive design system, ensuring consistency, accessibility, and alignment across multiple products and teams, with a sharp eye for detail.
- Conduct user research through interviews, surveys, and usability testing sessions, gathering actionable insights that inform design decisions and improve product outcomes.
- Create wireframes, prototypes (high and low fidelity), and interactive mock-ups to communicate design ideas effectively to developers and stakeholders.
- Build interactive web applications and course players using HTML, CSS, and JavaScript, collaborating closely with developers to ensure accurate implementation.
- Partner with cross-functional teams including marketing to produce visual, graphic, and UX assets aligned with product goals.
- Work independently across multiple projects, managing priorities with autonomy and proactively identifying improvements to the design process and overall way of working.

2023
6 months

CGI (Eindhoven, The Netherlands)

UX/UI designer and front-end developer intern

- Collaborated with cross-functional teams (designers, developers, product managers, and stakeholders) during design and development of a digital application in an Agile environment.
- Conducted user research through interviews, surveys, and usability tests to gather actionable insights and identify user pain points.
- Created wireframes, user flows, and interactive prototypes to visualize design concepts and enhance user journeys.
- Participated in daily stand-ups and sprint planning sessions.
- Ensured design consistency and accessibility throughout the application.

PROFESSIONAL SKILLS

UX DESIGN

- UX Research
- wireframing
- Prototyping
- Testing
- Design thinking

UI DESIGN

- Responsive design
- Design system
- Visual materials
- Adobe Illustrator
- Adobe photoshop

FRONT-END DEV

- HTML, CSS and JavaScript
- Bootstrap and tailwind
- knowledge of react and angular
- knowledge of ionic
- git

OTHERS

- web accessibility
- WCAG 2.1
- EAA

TOOLS

PROTOTYPING TOOLS

- Figma
- Adobe XD
- Sketch
- Claude Design
- Google Stitch

TESTING TOOLS

- Google analytics
- Useberry
- Google lighthouse

DEV TOOLS

- Visual studio
- Jira
- git
- Fork
- Claude Code

OTHERS

- Microsoft (Word, Excel and Power Point)
- Notion
- Miro

PERSONAL SKILLS

- Time management
- Team work

- Self motivation
- Problem solving

- Punctuality
- Analytical thinking

- Creativity

EDUCATION

2019 - 2023

Fontys

Bachelor of ICT and Media Design

Graduated with cum laude

2007 - 2009

Taylor's college Malaysia

Higher diploma of Hotel management

Graduated with Les Palmes du Directeur Award, having the highest mention of "Very Honourable Pass with Congratulations from the Jury" in the Brevet de Technicien Supérieur Hotellerie.